



CD·O·M·I·N·A·T·O·R

PENETRATE

DOMINATE

CONQUER



COMMODORE
64/128



S Y S T E M 3

D-D-O-M-I-N-A-T-O-R

Warnings, S.O.S.'s and stories of total planet absorption had been banded around a terrified solar system for some time now but had been conveniently overlooked by spineless, so-called 'leaders'.

And now it was too late. This was incomprehensible. This was immense. It's vast appetite was closing in on Earth and the putrid smell of partly digested nations hung ominously in space above a society that had refused to believe that its very existence would ever again be in question.

Who could fight?

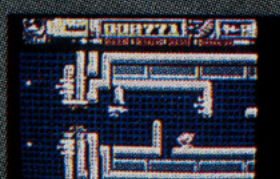
Who would dare go inside this mutant horror and battle against its bodily defence mechanisms, to obliterate its sustaining organs, to stop its crazed hunger stampede across the universe?

Mankind needs you, the 'Dominator' ... You need to fight ...
IT NEEDS TO FEED ...

'Whichever format ... if you're a hardened shoot 'em up veteran, Dominator is a game to scour the shelves for.'

Computer and Video Games magazine

Amiga, Spectrum, Amstrad, Commodore, Spectrum, Amiga, ST screen shots shown, in that order



© 1989 System Three
Software Ltd.
All rights reserved.
Manufactured in the United
Kingdom.
Fabrique en Grande
Bretagne.



JOYSTICK CONTROL ONLY